

# Introduction to higher-order model-checking

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LIS — équipe LIRICA

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What is model-checking?

# The halting problem

A natural question: does a program always **terminate**?

**Undecidable** problem (Turing 1936): a machine can not always determine the answer.

What if we use approximations?

# Model-checking

Approximate the program  $\longrightarrow$  build a **model**  $\mathcal{M}$ .

Then, formulate a **logical specification**  $\varphi$  over the model.

Aim: design a **program** which checks whether

$$\mathcal{M} \models \varphi.$$

That is, whether the model  $\mathcal{M}$  meets the specification  $\varphi$ .

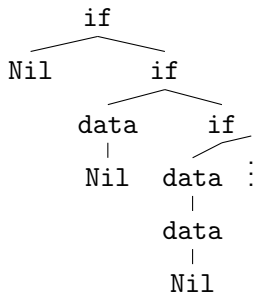
## An example

```
    Main    = Listen Nil
Listen x   = if end_signal() then x
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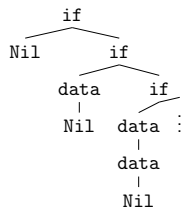
A **tree** model:



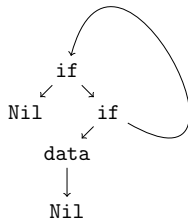
We abstracted **conditionals** and **datatypes**.

The approximation contains a non-terminating branch.

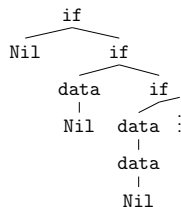
# Finite representations of infinite trees



is not **regular**: it is not the unfolding of a **finite** graph as



# Finite representations of infinite trees



but it is represented by a **higher-order recursion scheme** (HORS).



# Higher-order recursion schemes

Some regularity for infinite trees

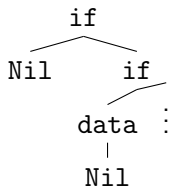
## Higher-order recursion schemes

```
Main      = Listen Nil
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            else Listen received_data() :: x
```

is abstracted as

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

which represents the higher-order tree of actions



## Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

Rewriting starts from the **start symbol** S:

$$S \quad \rightarrow_{\mathcal{G}} \quad \begin{array}{c} L \\ | \\ \text{Nil} \end{array}$$

## Higher-order recursion schemes

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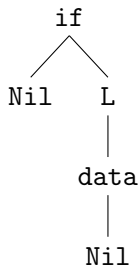
L  
|  
Nil

$\rightarrow_{\mathcal{G}}$

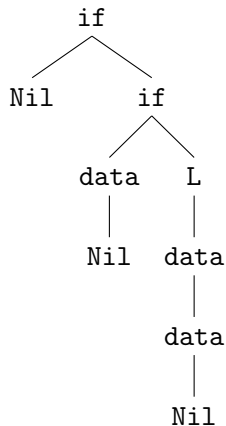
if  
/ \  
Nil L  
|  
data  
|  
Nil

## Higher-order recursion schemes

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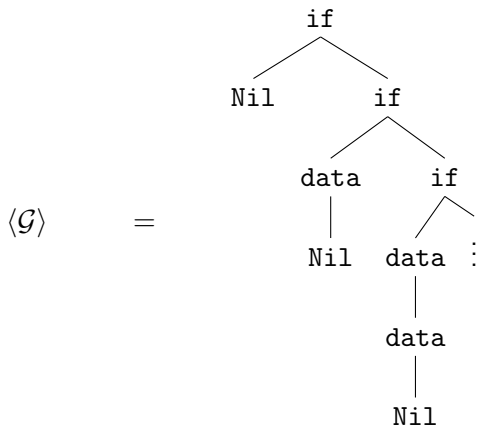


$\rightarrow_{\mathcal{G}}$



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HORS can alternatively be seen as **simply-typed**  $\lambda$ -terms with

**simply-typed recursion operators**  $Y_\sigma : (\sigma \rightarrow \sigma) \rightarrow \sigma$ .

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# Alternating parity tree automata

Checking specifications over trees

(see Chapter 2)

# Monadic second order logic

MSO is a common logic in verification, allowing to express properties as:

« all executions halt »

« a given operation is executed infinitely often in some execution »

« every time data is added to a buffer, it is eventually processed »

# Alternating parity tree automata

Checking whether a formula holds can be performed using an **automaton**.

For an MSO formula  $\varphi$ , there exists an equivalent APT  $\mathcal{A}_\varphi$  s.t.

$$\langle \mathcal{G} \rangle \models \varphi \quad \text{iff} \quad \mathcal{A}_\varphi \text{ has a run over } \langle \mathcal{G} \rangle.$$

APT = **alternating** tree automata (ATA) + **parity** condition.

# Alternating tree automata

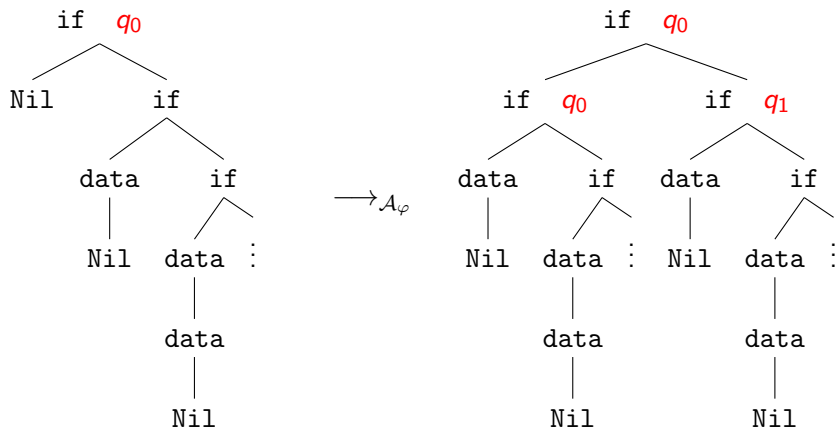
ATA: **non-deterministic** tree automata whose transitions may **duplicate** or **drop** a subtree.

Typically:  $\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$ .

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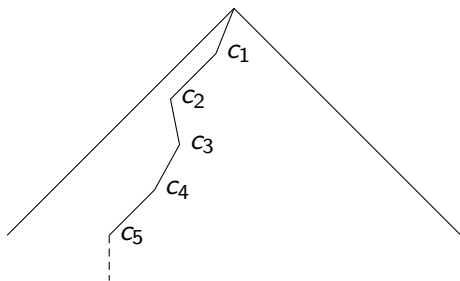


## Alternating parity tree automata

Each state of an APT is attributed a **color**

$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.



## Alternating parity tree automata

Each state of an APT is attributed a **color**

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An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.

A run-tree is **winning** iff all its infinite branches are.

For a MSO formula  $\varphi$ :

$$\mathcal{A}_\varphi \text{ has a } \mathbf{winning} \text{ run-tree over } \langle \mathcal{G} \rangle \quad \text{iff} \quad \langle \mathcal{G} \rangle \models \varphi.$$

# The higher-order model-checking problems

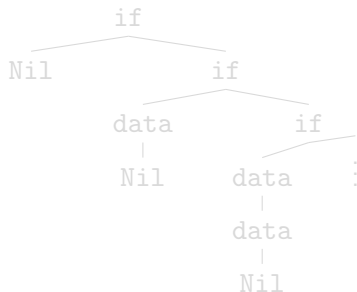


# The (local) HOMC problem

**Input:** HORS  $\mathcal{G}$ , formula  $\varphi$ .

**Output:** true if and only if  $\langle \mathcal{G} \rangle \models \varphi$ .

Example:  $\varphi = \ll \text{there is an infinite execution} \gg$



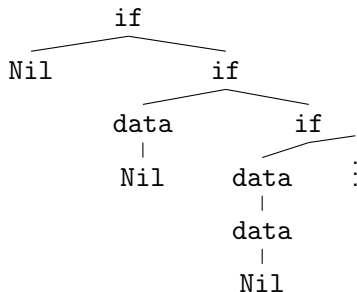
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**Output:** true.

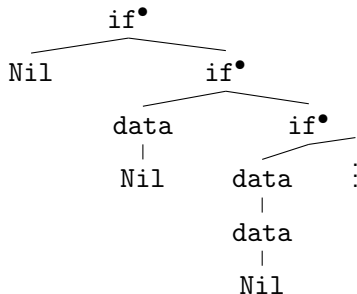
# The global HOMC problem

**Input:** HORS  $\mathcal{G}$ , formula  $\varphi$ .

**Output:** a HORS  $\mathcal{G}^\bullet$  producing a **marking** of  $\langle \mathcal{G} \rangle$ .

Example:  $\varphi = \ll \text{there is an infinite execution} \gg$

Output:  $\mathcal{G}^\bullet$  of value tree:



## The selection problem

**Input:** HORS  $\mathcal{G}$ , APT  $\mathcal{A}$ , state  $q \in Q$ .

**Output:** false if there is no winning run of  $\mathcal{A}$  over  $\langle \mathcal{G} \rangle$ .  
Else, a HORS  $\mathcal{G}^q$  producing a such a winning run.

Example:  $\varphi = \llcorner \text{there is an infinite execution} \rceil$ ,  $q_0$  corresponding to  $\varphi$

Output:  $\mathcal{G}^{q_0}$  producing

```
ifq0  
|  
ifq0  
|  
ifq0  
|  
⋮
```

## Purpose of my thesis

These three problems are **decidable**, with elaborate proofs (often) relying on **semantics**.

**Our contribution**: an excavation of the semantic roots of HOMC, at the light of **linear logic**, leading to refined and clarified proofs.

# Recognition by homomorphism

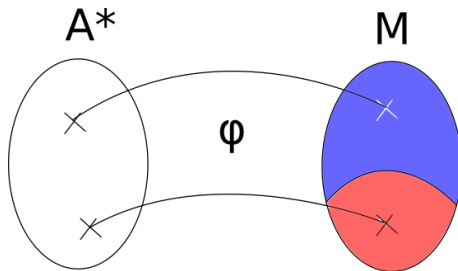
Where semantics comes into play

# Automata and recognition

For the usual **finite** automata on **words**: given a **regular** language  $L \subseteq A^*$ ,

there exists a finite **automaton**  $\mathcal{A}$  recognizing  $L$

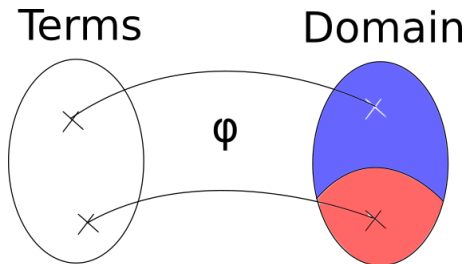
if and only if...



there exists a finite **monoid**  $M$ , a subset  $K \subseteq M$   
and a **homomorphism**  $\varphi : A^* \rightarrow M$  such that  $L = \varphi^{-1}(K)$ .

# Automata and recognition

The picture we want:



(after Aehlig 2006, Salvati 2009)

but with **recursion** and w.r.t. an APT.



# Intersection types and alternation

A first connection with linear logic

# Alternating tree automata and intersection types

A key remark (Kobayashi 2009):

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

can be seen as the intersection typing

$$\text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0$$

refining the simple typing

$$\text{if} : o \rightarrow o \rightarrow o$$

# Alternating tree automata and intersection types

In a derivation typing the tree  $\text{if } T_1 \ T_2 :$

$$\text{App} \frac{\delta \frac{\frac{}{\emptyset \vdash \text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0}{} \quad \emptyset}{\emptyset \vdash \text{if } T_1 : (q_0 \wedge q_1) \rightarrow q_0}}{\emptyset \vdash \text{if } T_1 \ T_2 : q_0} \quad \frac{\vdots}{\emptyset \vdash T_2 : q_0} \quad \frac{\vdots}{\emptyset \vdash T_2 : q_1}}$$

Intersection types naturally lift to higher-order – and thus to  $\mathcal{G}$ , which **finitely** represents  $\langle \mathcal{G} \rangle$ .

**Theorem (Kobayashi 2009)**

$\vdash \mathcal{G} : q_0$     *iff*    *the ATA  $\mathcal{A}_\varphi$  has a run-tree over  $\langle \mathcal{G} \rangle$ .*

## A closer look at the Application rule

In the intersection type system:

$$\text{App} \quad \frac{\Delta \vdash t : (\theta_1 \wedge \dots \wedge \theta_n) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta, \Delta_1, \dots, \Delta_n \vdash t u : \theta}$$

This rule could be decomposed as:

$$\frac{\Delta \vdash t : (\bigwedge_{i=1}^n \theta_i) \rightarrow \theta' \quad \frac{\Delta_i \vdash u : \theta_i \quad \forall i \in \{1, \dots, n\}}{\Delta_1, \dots, \Delta_n \vdash u : \bigwedge_{i=1}^n \theta_i}}{\Delta, \Delta_1, \dots, \Delta_n \vdash t u : \theta'} \quad \text{Right } \wedge$$

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Linear decomposition of the intuitionistic arrow:

$$A \Rightarrow B = !A \multimap B$$

Two steps: **duplication / erasure**, then **linear use**.

Right  $\wedge$  corresponds to the **Promotion** rule of indexed linear logic.  
(see G.-Melliès, ITRS 2014)

# Intersection types and semantics of linear logic

$$A \Rightarrow B = !A \multimap B$$

Two interpretations of the exponential modality:

**Qualitative** models  
(Scott semantics)

$$!A = \mathcal{P}_{fin}(A)$$

$$\llbracket o \Rightarrow o \rrbracket = \mathcal{P}_{fin}(Q) \times Q$$

$$\{q_0, q_0, q_1\} = \{q_0, q_1\}$$

**Order closure**

**Quantitative** models  
(Relational semantics)

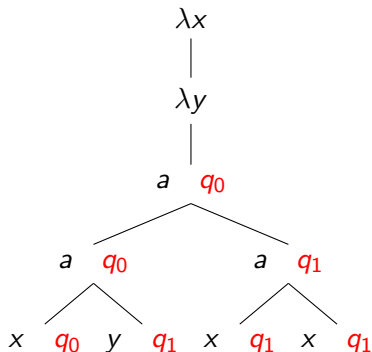
$$!A = \mathcal{M}_{fin}(A)$$

$$\llbracket o \Rightarrow o \rrbracket = \mathcal{M}_{fin}(Q) \times Q$$

$$[q_0, q_0, q_1] \neq [q_0, q_1]$$

**Unbounded multiplicities**

# An example of interpretation



In *Rel*, one denotation:

$$([q_0, q_1, q_1], [q_1], q_0)$$

In *ScottL*, a **set** containing the principal type

$$(\{q_0, q_1\}, \{q_1\}, q_0)$$

but also

$$(\{q_0, q_1, q_2\}, \{q_1\}, q_0)$$

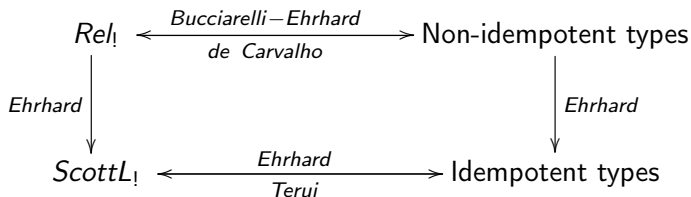
and

$$(\{q_0, q_1\}, \{q_0, q_1\}, q_0)$$

and ...



# Intersection types and semantics of linear logic



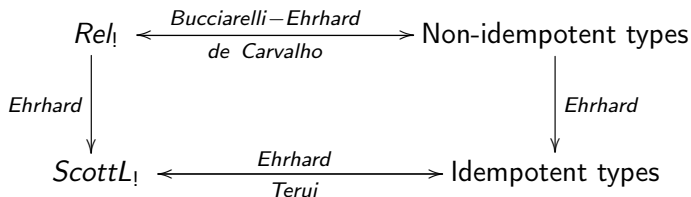
(Bucciarelli-Ehrhard 2001, de Carvalho 2009, Ehrhard 2012, Terui 2012)

**Fundamental idea:**

$$\llbracket t \rrbracket \cong \{ \theta \mid \emptyset \vdash t : \theta \}$$

for a closed term.

# Intersection types and semantics of linear logic



Let  $t$  be a term normalizing to a tree  $\langle t \rangle$  and  $\mathcal{A}$  be an alternating automaton.

$$\mathcal{A} \text{ accepts } \langle t \rangle \text{ from } q \Leftrightarrow q \in \llbracket t \rrbracket \Leftrightarrow \emptyset \vdash t : q :: o$$

(see Chapter 5)

Extension with recursion and parity condition?

# Adding parity conditions to the type system

## Alternating parity tree automata

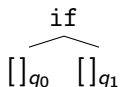
We add coloring annotations to intersection types:

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

now corresponds to

$$\text{if} : \emptyset \rightarrow (\Box_{\Omega(q_0)} q_0 \wedge \Box_{\Omega(q_1)} q_1) \rightarrow q_0$$

Idea: `if` is a run-tree with two holes:

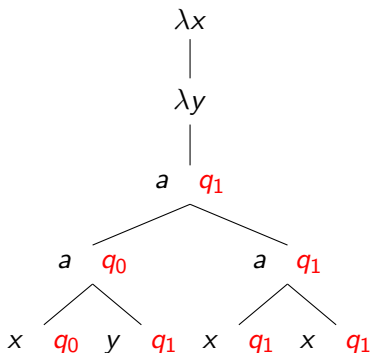


A new **neutral** (least) **color**:  $\epsilon$ .

We refine the approach of Kobayashi and Ong in a **modal** way (see Chapter 6).

## An example of colored intersection type

Set  $\Omega(q_0) = 0$  and  $\Omega(q_1) = 1$ .



has now type

$$\Box_0 q_0 \wedge \Box_1 q_1 \rightarrow \Box_1 q_1 \rightarrow q_1$$

Note the color 0 on  $q_0$ ...

# A type-system for verification (Grellois-Melliès 2014)

$$\text{Axiom} \quad \frac{}{x : \boxed{\epsilon} \theta_i \vdash x : \theta_i}$$

$$\delta \quad \frac{\{(i, q_{ij}) \mid 1 \leq i \leq n, 1 \leq j \leq k_i\} \text{ satisfies } \delta_A(q, a)}{\emptyset \vdash a : \bigwedge_{j=1}^{k_1} \boxed{\Omega(q_{1j})} q_{1j} \rightarrow \dots \rightarrow \bigwedge_{j=1}^{k_n} \boxed{\Omega(q_{nj})} q_{nj} \rightarrow q}$$

$$\text{App} \quad \frac{\Delta \vdash t : (\boxed{m_1} \theta_1 \wedge \dots \wedge \boxed{m_k} \theta_k) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta + \boxed{m_1} \Delta_1 + \dots + \boxed{m_k} \Delta_k \vdash t u : \theta}$$

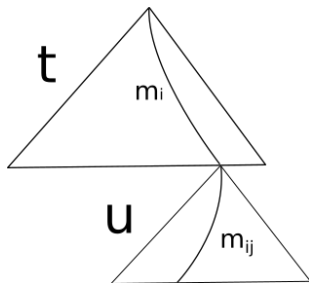
$$\lambda \quad \frac{\Delta, x : \bigwedge_{i \in I} \boxed{m_i} \theta_i \vdash t : \theta}{\Delta \vdash \lambda x. t : (\bigwedge_{i \in I} \boxed{m_i} \theta_i) \rightarrow \theta}$$

$$\text{fix} \quad \frac{\Gamma \vdash \mathcal{R}(F) : \theta}{F : \boxed{\epsilon} \theta \vdash F : \theta}$$

# A type-system for verification

A **colored** Application rule:

$$\text{App} \quad \frac{\Delta \vdash t : (\square_{m_1} \theta_1 \wedge \dots \wedge \square_{m_k} \theta_k) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta + \square_{m_1} \Delta_1 + \dots + \square_{m_k} \Delta_k \vdash t u : \theta}$$



## A type-system for verification

A **colored** Application rule:

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inducing a **winning** condition on infinite proofs: the node

$$\Delta_i \vdash u : \theta_i$$

has color  $m_i$ , others have color  $\epsilon$ , and we use the parity condition.



# A type-system for verification

We now capture all MSO (see Chapter 6-8):

Theorem (G.-Melliès 2014, from Kobayashi-Ong 2009)

$S : q_0 \vdash S : q_0$  admits a winning typing derivation iff the alternating *parity* automaton  $\mathcal{A}$  has a winning run-tree over  $\langle \mathcal{G} \rangle$ .

We obtain *decidability* by considering *idempotent* types.

Our reformulation

- shows the *modal* nature of  $\square$  (in the sense of S4),
- *internalizes* the parity condition,
- paves the way for *semantic constructions*.

# Colored models of linear logic

## A closer look at the Application rule

$$\frac{\Delta \vdash t : (\Box_{m_1} \theta_1 \wedge \dots \wedge \Box_{m_k} \theta_k) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta + \Box_{m_1} \Delta_1 + \dots + \Box_{m_k} \Delta_k \vdash tu : \theta}$$

could be decomposed as:

$$\frac{\Delta \vdash t : \left( \bigwedge_{i=1}^k \Box_{m_i} \theta_i \right) \rightarrow \theta \quad \frac{\frac{\Delta_1 \vdash u : \theta_1}{\Box_{m_1} \Delta_1 \vdash u : \Box_{m_1} \theta_1} \quad \dots \quad \frac{\Delta_k \vdash u : \theta_k}{\Box_{m_k} \Delta_k \vdash u : \Box_{m_k} \theta_k}}{\Box_{m_1} \Delta_1, \dots, \Box_{m_k} \Delta_k \vdash u : \bigwedge_{i=1}^k \Box_{m_i} \theta_i}}{\Delta, \Box_{m_1} \Delta_1, \dots, \Box_{m_k} \Delta_k \vdash tu : \theta} \quad \begin{array}{l} \text{Right } \Box \\ \text{Right } \wedge \end{array}$$

Right  $\Box$  looks like a promotion. In linear logic:

$$A \Rightarrow B = !\Box A \multimap B$$

We show that the modality  $\Box$  **distributes** over the exponential in the semantics.

# Colored semantics

We extend:

- *Rel* with **countable** multiplicities, **coloring** and an **inductive-coinductive** fixpoint (Chapter 9)
- *ScottL* with **coloring** and an **inductive-coinductive** fixpoint (Chapter 10).

Methodology: think in the relational semantics, and adapt to the Scott semantics using Ehrhard's 2012 result:

the **finitary** model *ScottL* is the extensional collapse of *Rel*.

# Infinitary relational semantics

Extension of  $Rel$  with infinite multiplicities:

$$\downarrow A = \mathcal{M}_{count}(A)$$

and coloring modality (parametric comonad)

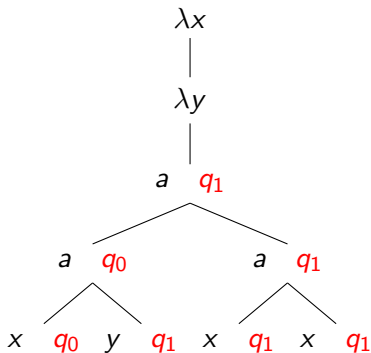
$$\square A = Col \times A$$

Composite comonad:  $\downarrow \square = \downarrow \square$  is an **exponential**.

Induces a **colored** CCC  $Rel_{\downarrow}$  ( $\rightarrow$  model of the  $\lambda$ -calculus).

## An example of interpretation

Set  $\Omega(q_i) = i$ .



has denotation

$$([(0, q_0), (1, q_1), (1, q_1)], [(1, q_1)], q_1)$$

(corresponding to the type  $\square_0 q_0 \wedge \square_1 q_1 \rightarrow \square_1 q_1 \rightarrow q_1$ )

## Model-checking and infinitary semantics

**Inductive-coinductive** fixpoint operator: composes denotations w.r.t. the parity condition.

### Theorem

An APT  $\mathcal{A}$  has a winning run from  $q_0$  over  $\langle \mathcal{G} \rangle$  if and only if

$$q_0 \in \llbracket \lambda(\mathcal{G}) \rrbracket_{\mathcal{A}}$$

where  $\lambda(\mathcal{G})$  is a  $\lambda Y$ -term corresponding to  $\mathcal{G}$ .

### Conjecture

An APT  $\mathcal{A}$  has a winning run from  $q_0$  over  $\langle \mathcal{G} \rangle$  if and only if

$$q_0 \in \llbracket \lambda(\mathcal{G})^{\Sigma} \rrbracket \circ \llbracket \delta^{\dagger} \rrbracket$$

where  $\lambda(\mathcal{G})^{\Sigma}$  is a **Church encoding** of a  $\lambda Y$ -term corresponding to  $\mathcal{G}$ .

## Finitary semantics

In ScottL, we define  $\square$ ,  $\lambda$  and  $\mathbf{Y}$  similarly (using downward-closures).  
 $ScottL_{\downarrow}$  is a model of the  $\lambda\mathbf{Y}$ -calculus.

### Theorem

*An APT  $\mathcal{A}$  has a winning run from  $q_0$  over  $\langle \mathcal{G} \rangle$  if and only if*

$$q_0 \in \llbracket \lambda(\mathcal{G}) \rrbracket.$$

### Corollary

*The local higher-order model-checking problem is decidable (and is  $n$ -EXPTIME complete).*

### Theorem

*The selection problem is decidable.*



# Perspectives

- A purely **coinductive** proof of the soundness-and-completeness theorem
- Accommodating the modal approach to **other classes of automata**
- Understanding the infinitary semantics
- **Logical aspects**: colored tensorial logic, fixpoints. . .
- **Game semantics** interpretations?
- Is the complexity related to **light linear logics**?
- **Extensional collapse** between the two colored models?