

A semantic study of higher-order model-checking

Charles Grellois (joint with Paul-André Melliès)

PPS & LIAFA — Université Paris 7
University of Dundee

GdT Sémantique et Vérification — September 3, 2015

Model-checking higher-order programs

A well-known approach in verification: **model-checking**.

- Construct a **model** \mathcal{M} of a program
- Specify a **property** φ in an appropriate **logic**
- Make them **interact**: the result is whether

$$\mathcal{M} \models \varphi$$

When the model is a word, a tree... of actions: translate φ to an **equivalent automaton**:

$$\varphi \mapsto \mathcal{A}_\varphi$$

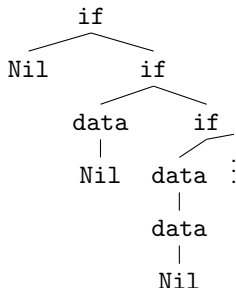
Model-checking higher-order programs

For higher-order programs with recursion (Haskell, OCaml, Javascript, Python...), \mathcal{M} is a **higher-order tree**.

Example:

```
Main      = Listen Nil
Listen x   = if end then x else Listen (data x)
```

modelled as



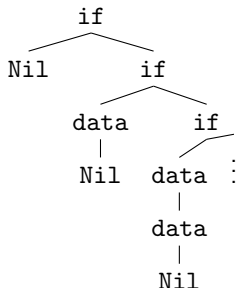
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How to represent this tree finitely?

Model-checking higher-order programs

For higher-order programs with recursion (Haskell, OCaml, Javascript, Python...), \mathcal{M} is a **higher-order tree**

over which we run

an **alternating parity tree automaton** (APT) \mathcal{A}_φ

corresponding to a

monadic second-order logic (MSO) formula φ .

(**safety**, **liveness** properties, etc)

Model-checking higher-order programs

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Can we **decide** whether a higher-order tree satisfies a MSO formula?

Automata theory and typing

A very naive model-checking problem

Let's simplify our model-checking problem:

- **Actions** of the program are modelled by a **finite word**
- The **property** to check corresponds to a **finite automaton**

A very naive model-checking problem

A word of actions :

$$\textit{open} \cdot (\textit{read} \cdot \textit{write})^2 \cdot \textit{close}$$

A property to check: is every *read* immediately followed by a *write* ?

Corresponds to an automaton with two states: $Q = \{q_0, q_{read}\}$.

q_0 is both initial and final.

A type-theoretic intuition

The **transition function** may be seen as a **typing** of the letters of the word, seen as function symbols.

For example,

$$\delta(q_0, \textit{read}) = q_{\textit{read}}$$

corresponds to the typing

$$\textit{read} : q_{\textit{read}} \rightarrow q_0$$

The **type of a word** is a state from which it is accepted.

A type-theoretic intuition: a run of the automaton

$\vdash \textit{open} \cdot (\textit{read} \cdot \textit{write})^2 \cdot \textit{close} : q_0$

A type-theoretic intuition: a run of the automaton

$$\frac{\vdash \textit{open} : q_0 \rightarrow q_0 \quad \vdash (\textit{read} \cdot \textit{write})^2 \cdot \textit{close} : q_0}{\vdash \textit{open} \cdot (\textit{read} \cdot \textit{write})^2 \cdot \textit{close} : q_0}$$

A type-theoretic intuition: a run of the automaton

$$\frac{\frac{\vdash \mathit{read} : q_{\mathit{read}} \rightarrow q_0 \quad \vdash \mathit{write} \cdot \mathit{read} \cdot \mathit{write} \cdot \mathit{close} : q_{\mathit{read}}}{\vdash (\mathit{read} \cdot \mathit{write})^2 \cdot \mathit{close} : q_0}}{\vdots}$$

A type-theoretic intuition: a run of the automaton

$$\frac{\frac{\frac{\vdash \text{read} : q_{\text{read}} \rightarrow q_0}{\vdash \text{read} : q_{\text{read}} \rightarrow q_0} \quad \frac{\frac{\vdash \text{write} : q_0 \rightarrow q_{\text{read}} \quad \vdash \text{read} \cdot \text{write} \cdot \text{close} : q_0}{\vdash \text{write} \cdot \text{read} \cdot \text{write} \cdot \text{close} : q_{\text{read}}}}{\vdash (\text{read} \cdot \text{write})^2 \cdot \text{close} : q_0}}{\vdots}$$

and so on.

Typing naturally extends to programs computing words.

We will try to do the same for recursion schemes – which compute trees.

Automata and recognition

Recall that, given a language $L \subseteq A^*$,

there exists a finite **automaton** \mathcal{A} recognizing L

if and only if

there exists a finite **monoid** M , a subset $K \subseteq M$
and a **homomorphism** $\phi : A^* \rightarrow M$ such that $L = \phi^{-1}(K)$.

Roughly speaking: there exists a **finite algebraic structure** in which the language is **interpreted**.

A very naive model-checking problem

The model-checking problem can be solved by:

- computing the **interpretation** of a word (its **denotation**)
- and check whether it **belongs** to M

Reminiscent of **interpretations in logical models** \longrightarrow model-check **terms**.

Link with typing: **typings compute the denotations.**

A very naive model-checking problem

A more elaborate problem: what about **ultimately periodic words** and **Büchi automata** ?

Extend the monoid's behaviour with **recursion** (for periodicity) modelling the Büchi condition.

Or, on typings, define an **acceptance condition** on infinite derivations.

Higher-order recursion schemes

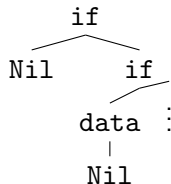
Higher-order recursion schemes

```
Main      = Listen Nil
Listen x   = if end then x else Listen (data x)
```

is abstracted as

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

which produces (how ?) the higher-order tree of actions



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

Sort of **deterministic higher-order grammar** providing a **finite** representation of higher-order trees.

Rewrite rules have (higher-order) **parameters**.

“Everything” is **simply-typed**.

Rewriting produces a **tree** $\langle \mathcal{G} \rangle$.

Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = & L \text{ Nil} \\ L x & = & \text{if } x (L (\text{data } x)) \end{cases}$$

Rewriting starts from the **start symbol** S:

$$S \quad \rightarrow_{\mathcal{G}} \quad \begin{array}{c} L \\ | \\ \text{Nil} \end{array}$$

Higher-order recursion schemes

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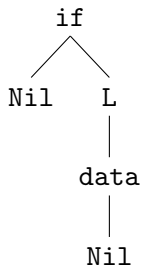
L
|
Nil

$\rightarrow_{\mathcal{G}}$

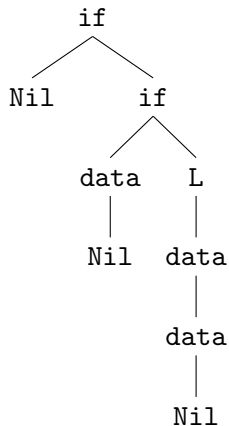
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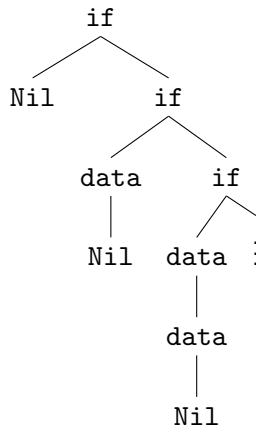


Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

$\langle \mathcal{G} \rangle$ is an infinite
non-regular tree.

It is our model \mathcal{M} .



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

HORS can alternatively be seen as **simply-typed** λ -terms with

free variables of **order at most 1** (= tree constructors)

and

simply-typed recursion operators $Y_\sigma : (\sigma \rightarrow \sigma) \rightarrow \sigma$.

Here : $\mathcal{G} \rightsquigarrow (Y_{o \rightarrow o}(\lambda L. \lambda x. \text{if } x (L (\text{data } x)))) \text{ Nil}$

Higher-order recursion schemes

In general, **many reductions** could be used to compute (subsets of) $\langle \mathcal{G} \rangle$.
For (infinitary) λ -calculus, we can focus on the **parallel head reduction**,
defined coinductively:

$$\frac{}{(\lambda x. s) t \rightarrow_w s[x \leftarrow t]} \qquad \frac{s \rightarrow_w s'}{s t \rightarrow_w s' t}$$

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$$\frac{s \rightarrow_w s'}{s \rightarrow_h s'} \qquad \frac{s \rightarrow_h s'}{\lambda x. s \rightarrow_h \lambda x. s'}$$

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$$\frac{s \rightarrow_h s'}{\lambda x. s \rightarrow_h \lambda x. s'}$$

$$\frac{t \rightarrow_h^* \lambda x_1 \cdots \lambda x_m. a t_1 \cdots t_n \quad t_i \rightarrow_h^\infty t'_i \quad (\forall i) \quad a \neq \perp}{t \rightarrow_h^\infty \lambda x_1 \cdots \lambda x_m. a t'_1 \cdots t'_n}$$

$$\frac{t \text{ has no hnf}}{t \rightarrow_h^\infty \perp}$$

Higher-order recursion schemes

We can adapt this to HORS:

$$\frac{}{(\lambda x. s) t \rightarrow_{\mathcal{G}_W} s[x \leftarrow t]} \quad \frac{s \rightarrow_{\mathcal{G}_W} s'}{s t \rightarrow_{\mathcal{G}_W} s' t}$$

$$\frac{}{F \rightarrow_{\mathcal{G}_W} \mathcal{R}(F)}$$

$$\frac{t \rightarrow_{\mathcal{G}_W}^* a t_1 \cdots t_n \quad t_i \rightarrow_{\mathcal{G}}^{\infty} t'_i \quad (\forall i)}{t \rightarrow_{\mathcal{G}}^{\infty} a t'_1 \cdots t'_n}$$

and this reduction **computes** $\langle \mathcal{G} \rangle$ whenever it exists (a decidable question).

This presentation allows **coinductive reasoning** on rewriting.

Alternating tree automata

Alternating parity tree automata

For a MSO formula φ ,

$$\langle \mathcal{G} \rangle \models \varphi$$

iff an equivalent APT \mathcal{A}_φ has a run over $\langle \mathcal{G} \rangle$.

APT = **alternating** tree automata (ATA) + **parity** condition.

Alternating tree automata

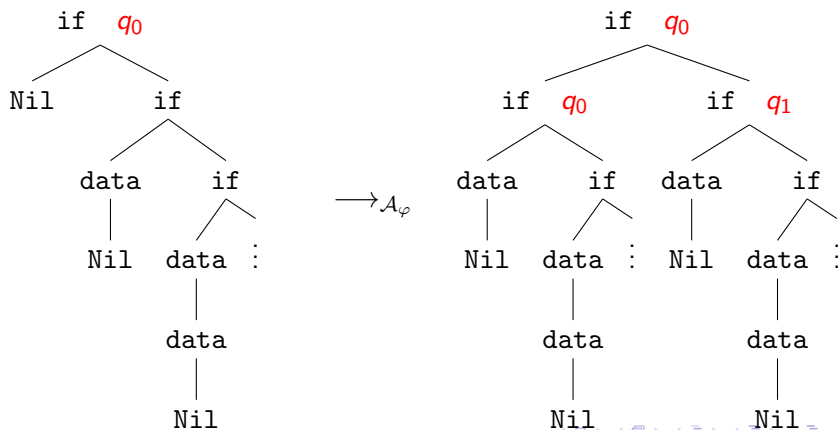
ATA: **non-deterministic** tree automata whose transitions may **duplicate** or **drop** a subtree.

Typically: $\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$.

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This infinite process produces a **run-tree** of \mathcal{A}_φ over $\langle \mathcal{G} \rangle$.

It is an infinite, **unranked** tree.

ATA vs. HORS

$$\frac{}{(\lambda x. s) t \rightarrow_{\mathcal{G}_w} s[x \leftarrow t]} \quad \frac{s \rightarrow_{\mathcal{G}_w} s' \quad s t \rightarrow_{\mathcal{G}_w} s' t}{s t \rightarrow_{\mathcal{G}_w} s' t}$$

$$\frac{}{F \rightarrow_{\mathcal{G}_w} \mathcal{R}(F)}$$

$$\frac{t \rightarrow_{\mathcal{G}_w}^* a \ t_1 \cdots t_n \quad t_i : q_{ij} \rightarrow_{\mathcal{G}, \mathcal{A}}^\infty t'_i : q_{ij}}{t : q \rightarrow_{\mathcal{G}, \mathcal{A}}^\infty (a \ (t'_{11} : q_{11}) \cdots (t'_{nk_n} : q_{nk_n})) : q}$$

where the duplication “conforms to δ ” (there is non-determinism).

Starting from $S : q_0$, this **computes run-trees of an ATA \mathcal{A} over $\langle \mathcal{G} \rangle$** .

We get closer to type theory...

Alternating tree automata and intersection types

A key remark (Kobayashi 2009):

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

can be seen as the intersection typing

$$\text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0$$

refining the simple typing

$$\text{if} : o \rightarrow o \rightarrow o$$

(this talk is **NOT** about filter models!)

Alternating tree automata and intersection types

In a derivation typing $\text{if } T_1 \ T_2 :$

$$\text{App} \frac{\delta \frac{\emptyset \vdash \text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0 \quad \emptyset}{\emptyset \vdash \text{if } T_1 : (q_0 \wedge q_1) \rightarrow q_0} \quad \frac{\vdots}{\Gamma_{21} \vdash T_2 : q_0} \quad \frac{\vdots}{\Gamma_{22} \vdash T_2 : q_1}}{\Gamma_{21}, \Gamma_{22} \vdash \text{if } T_1 \ T_2 : q_0}$$

Intersection types naturally lift to higher-order – and thus to \mathcal{G} , which **finitely** represents $\langle \mathcal{G} \rangle$.

Theorem (Kobayashi)

$\emptyset \vdash S : q_0$ *iff* *the ATA \mathcal{A}_φ has a run-tree over $\langle \mathcal{G} \rangle$.*

A type-system for verification: without colours

$$\text{Axiom} \quad \frac{}{x : \bigwedge_{\{i\}} \theta_i :: \kappa \vdash x : \theta_i :: \kappa}$$

$$\delta \quad \frac{\{(i, q_{ij}) \mid 1 \leq i \leq n, 1 \leq j \leq k_i\} \text{ satisfies } \delta_A(q, a)}{\emptyset \vdash a : \bigwedge_{j=1}^{k_1} q_{1j} \rightarrow \dots \rightarrow \bigwedge_{j=1}^{k_n} q_{nj} \rightarrow q :: o \rightarrow \dots \rightarrow o}$$

$$\text{App} \quad \frac{\Delta \vdash t : (\theta_1 \wedge \dots \wedge \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta + \Delta_1 + \dots + \Delta_k \vdash tu : \theta :: \kappa'}$$

$$\lambda \quad \frac{\Delta, x : \bigwedge_{i \in I} \theta_i :: \kappa \vdash t : \theta :: \kappa'}{\Delta \vdash \lambda x. t : (\bigwedge_{i \in I} \theta_i) \rightarrow \theta :: \kappa \rightarrow \kappa'}$$

$$\text{fix} \quad \frac{\Gamma \vdash \mathcal{R}(F) : \theta :: \kappa}{F : \theta :: \kappa \vdash F : \theta :: \kappa}$$

An alternate proof

Non-idempotent types + extension of $\rightarrow_{\mathcal{G}, \mathcal{A}}^{\infty}$ to typing trees:

$$\frac{\frac{\begin{array}{c} \pi \\ \vdots \\ \Gamma, x : \bigwedge_i \tau_i \vdash s : \sigma \end{array}}{\Gamma \vdash \lambda x. s : \bigwedge_i \tau_i \rightarrow \sigma} \quad \begin{array}{c} \pi_j \\ \vdots \\ \Gamma_i \vdash t : \tau_i \end{array}}{\Gamma + \sum_i \Gamma_i \vdash (\lambda x. s) t : \sigma}$$

reduces to

$$\begin{array}{c} \pi[x \leftarrow (\pi_i)_i] \\ \vdots \\ \Gamma + \sum_i \Gamma_i \vdash s[x \leftarrow t] : \sigma \end{array}$$

Note that **quantitativity** (= non-idempotence) makes this process **linear**.

An alternate proof

If we consider the infinitary λ -term $t(\mathcal{G})$ obtained by unfolding \mathcal{G} , we get

Theorem

$\emptyset \vdash t(\mathcal{G}) : q_0$ iff the ATA \mathcal{A}_ϕ has a run-tree over $\langle \mathcal{G} \rangle$.

by proving **coinductively** an **infinitary subject reduction** property, using the previous reduction for typing trees.

We can then “fold back” the result to HORS.

Models of linear logic and HOMC

Intersection types and linear logic

$$A \rightarrow B = !A \multimap B$$

A program of type $A \rightarrow B$

duplicates or drops elements of A

and then

uses **linearly** (= once) each copy

Just as intersection types.

Intersection types and linear logic

$$A \rightarrow B = !A \multimap B$$

Set $\llbracket o \rrbracket = Q$. Two interpretations of the exponential modality:

Qualitative models
(Scott semantics)

$$!A = \mathcal{P}_{fin}(A)$$

$$\llbracket o \rightarrow o \rrbracket = \mathcal{P}_{fin}(Q) \times Q$$

$$\{q_0, q_0, q_1\} = \{q_0, q_1\}$$

Order closure

Quantitative models
(Relational semantics)

$$!A = \mathcal{M}_{fin}(A)$$

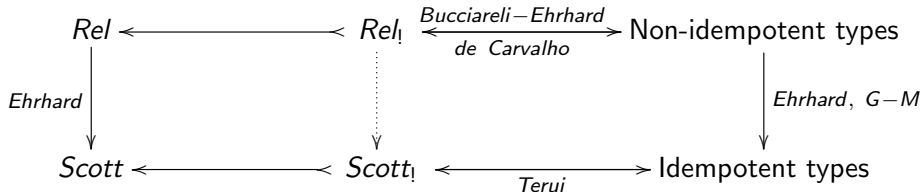
$$\llbracket o \rightarrow o \rrbracket = \mathcal{M}_{fin}(Q) \times Q$$

$$[q_0, q_0, q_1] \neq [q_0, q_1]$$

Unbounded multiplicities

Intersection types and linear logic

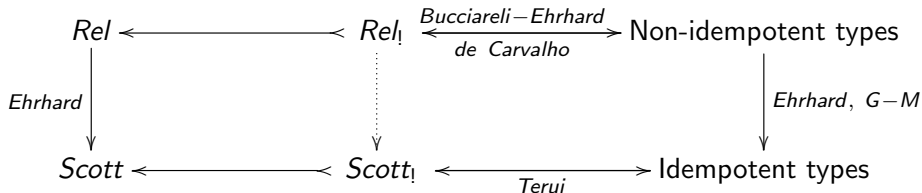
Models of linear logic and intersection types (refining simple types):



Fundamental idea: derivations of the intersection type systems compute denotations in the associated model.

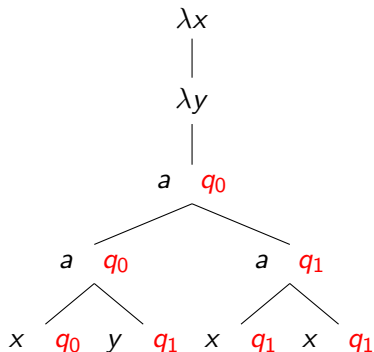
Intersection types and linear logic

Models of linear logic and intersection types (refining simple types):



$$\begin{array}{ccc}
 [q_0, q_0, q_1] \multimap q_0 \vdash & \longrightarrow & q_0 \wedge q_0 \wedge q_1 \rightarrow q_0 \\
 \downarrow & & \downarrow \\
 \{q_0, q_1\} \multimap q_0 \vdash & \longrightarrow & q_0 \wedge q_1 \rightarrow q_0
 \end{array}$$

An example of interpretation



will be interpreted in the relational model as

$$([q_0, q_1, q_1], [q_1], q_0)$$

Quantitative semantics and tree automata

If we add an inductive fixpoint operator to the relational semantics, we get:

Theorem (Grellois-Melliès)

In the *relational semantics*,

$q_0 \in \llbracket \mathcal{G} \rrbracket$ iff the ATA \mathcal{A}_ϕ has a *finite run-tree* over $\langle \mathcal{G} \rangle$.

Also true with *qualitative semantics*.

An infinitary model of linear logic

Restrictions to finiteness: **lack of a countable multiplicity ω** .

Indeed, we consider tree constructors as free variables.

In *Rel*, we introduce a new exponential $A \mapsto \wp A$ s.t.

$$\llbracket \wp A \rrbracket = \mathcal{M}_{count}(\llbracket A \rrbracket)$$

(**finite-or-countable** multisets)

An infinitary model of linear logic

This defines an **infinitary model of linear logic**, which corresponds to non-idempotent intersection types **with countable multiplicities** and derivations of **countable depth**.

It admits a **coinductive** fixpoint, which we use to interpret Y .

Theorem (Grellois-Melliès)

*In the **infinitary relational semantics**,*

$q_0 \in \llbracket \mathcal{G} \rrbracket$ *iff* *the ATA \mathcal{A}_ϕ has a run-tree over $\langle \mathcal{G} \rangle$.*

Parity conditions

Alternating **parity** tree automata

MSO allows to discriminate **inductive** from **coinductive** behaviour.

This allows to express properties as

“a given operation is executed infinitely often in some execution”

or

“after a read operation, a write eventually occurs”.

Alternating parity tree automata

Each state of an APT is attributed a **color**

$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.

A run-tree is **winning** iff all its infinite branches are.

For a MSO formula φ :

\mathcal{A}_φ has a **winning** run-tree over $\langle \mathcal{G} \rangle$ iff $\langle \mathcal{G} \rangle \models \phi$

Alternating parity tree automata

We add coloring informations to intersection types:

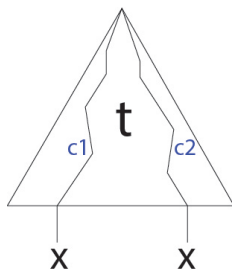
$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

now corresponds to

$$\text{if} : \emptyset \rightarrow (\Box_{\Omega(q_0)} q_0 \wedge \Box_{\Omega(q_1)} q_1) \rightarrow q_0$$

Application computes the “local” maximum of colors, and the fixpoint deals with the acceptance condition.

Parity conditions



In this setting, t has some type $\Box_{c_1} \sigma_1 \wedge \Box_{c_2} \sigma_2 \rightarrow \tau$.

The color labelling each occurrence is the maximal color leading to it **in the normal form** of t .

Proof: by studying the reduction of colored proof-trees.

A type-system for verification (Grellois-Melliès 2014)

$$\text{Axiom} \quad \frac{}{x : \bigwedge_{\{i\}} \square_{\epsilon} \theta_i :: \kappa \vdash x : \theta_i :: \kappa}$$

$$\delta \quad \frac{\{(i, q_{ij}) \mid 1 \leq i \leq n, 1 \leq j \leq k_i\} \text{ satisfies } \delta_A(q, a)}{\emptyset \vdash a : \bigwedge_{j=1}^{k_1} \square_{\Omega(q_{1j})} q_{1j} \rightarrow \dots \rightarrow \bigwedge_{j=1}^{k_n} \square_{\Omega(q_{nj})} q_{nj} \rightarrow q :: o \rightarrow \dots \rightarrow o \rightarrow o}$$

$$\text{App} \quad \frac{\Delta \vdash t : (\square_{m_1} \theta_1 \wedge \dots \wedge \square_{m_k} \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta + \square_{m_1} \Delta_1 + \dots + \square_{m_k} \Delta_k \vdash tu : \theta :: \kappa'}$$

$$\text{fix} \quad \frac{\Gamma \vdash \mathcal{R}(F) : \theta :: \kappa}{F : \square_{\epsilon} \theta :: \kappa \vdash F : \theta :: \kappa}$$

$$\lambda \quad \frac{\Delta, x : \bigwedge_{i \in I} \square_{m_i} \theta_i :: \kappa \vdash t : \theta :: \kappa'}{\Delta \vdash \lambda x. t : (\bigwedge_{i \in I} \square_{m_i} \theta_i) \rightarrow \theta :: \kappa \rightarrow \kappa'}$$

A type-system for verification (Grellois-Melliès 2014)

This type system can have **infinite-depth derivations**, over which we **recast the parity condition**.

Each infinite branch of a run-tree over $\langle \mathcal{G} \rangle$ corresponds to an infinite branch of the associated typing tree π , and is computed by an infinite reduction.

Infinite branches of π have infinitely many occurrences F_i of non-terminals. The head normalization of F_i produces $C_i[F_{i+1}]$ in finitely many steps.

The maximal color on the path from the root of C_i to F_{i+1} is the same as the one from F_i to F_{i+1} in π . It is ϵ iff C_i is empty.

Non-terminals allow to conveniently factor the colors along a branch.

Theorem (G.-Melliès 2014, see also Kobayashi-Ong 2009)

$S : q_0 \vdash S : q_0$ admits a winning typing derivation iff \mathcal{A} accepts $\langle \mathcal{G} \rangle$.

The coloring comonad

Our work shows that coloring is a **modality**. It defines a **comonad** in the semantics:

$$\Box A = \text{Col} \times A$$

which can be composed with \downarrow , so that

$$\text{if} : \emptyset \rightarrow (\Box_{\Omega(q_0)} q_0 \wedge \Box_{\Omega(q_1)} q_1) \rightarrow q_0$$

corresponds to

$$[] \multimap [(\Omega(q_0), q_0), (\Omega(q_1), q_1)] \multimap q_0 \in \llbracket \text{if} \rrbracket$$

in the semantics.

An inductive-coinductive fixpoint operator

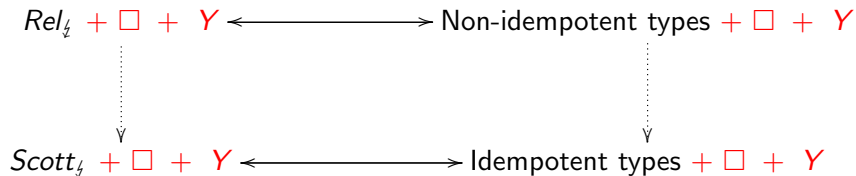
We define an **inductive-coinductive fixpoint operator** on denotations, which composes inductively or coinductively elements of the semantics, according to the current color.

Theorem (G.-Melliès 2015)

\mathcal{A} accepts $\langle \mathcal{G} \rangle$ iff $q_0 \in \llbracket \mathcal{G} \rrbracket$.

But this model is **infinitary**, how to get decidability?

The final picture



Ehrhard 2012: “collapsing” *Rel* by **forgetting multiplicities** gives *Scott*.

We can enrich Scott with a coloring modality and a fixpoint operator, and get the same result of HOMC.

We obtain **decidability**, by **finiteness** of the semantics.

The selection problem

Even better: the **selection problem** is decidable.

If \mathcal{A}_ϕ accepts $\langle \mathcal{G} \rangle$, we can compute effectively a new scheme \mathcal{G}' such that $\langle \mathcal{G}' \rangle$ is a winning run-tree of \mathcal{A}_ϕ over $\langle \mathcal{G} \rangle$.

In other words: there is a **higher-order** winning run-tree.

(the key: annotate the rules with their denotation/their types).

The selection problem

$$\begin{cases} S & = & L \text{ Nil} \\ L & = & \lambda x. \text{if } x \text{ (L (data } x)) \end{cases}$$

becomes e.g.

$$\left\{ \begin{array}{l} S^{q_0} = L^{\{q_0, q_1\} \rightarrow q_0} \text{ Nil}^{q_0} \text{ Nil}^{q_1} \\ \\ L^{\{q_0, q_1\} \rightarrow q_0} = \lambda x^{\{q_0, q_1\}}. \\ L^{\{q_0\} \rightarrow q_1} = \dots \\ L^{\{q_1\} \rightarrow q_0} = \dots \end{array} \right.$$

```
graph TD
    if["if ∅ → {q₀, q₁} → q₀"] --- L1["L {q₁} → q₀"]
    if --- L2["L {q₀} → q₁"]
    L1 --- data1["data {q₀} → q₁"]
    L2 --- data2["data {q₀, q₁} → q₀"]
    data1 --- x1["x q₀"]
    data2 --- x2["x q₀"]
    data2 --- x3["x q₁"]
```

Conclusion

- Sort of **static analysis** of **infinitary properties**.
- We lift to higher-order the behavior of APT.
- Coloring is a **modality**, stable by reduction in some sense, and can therefore be added to models and type systems.
- In finitary semantics, we obtain **decidability** of HOMC and of the selection problem.

Thank you for your attention!

Conclusion

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Thank you for your attention!