

Introduction to higher-order model-checking

Charles Grellois

LIS — équipe LIRICA

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What is model-checking?

The halting problem

A natural question: does a program always **terminate**?

Undecidable problem (Turing 1936): a machine can not always determine the answer.

What if we use approximations?

Model-checking

Approximate the program \longrightarrow build a **model** \mathcal{M} .

Then, formulate a **logical specification** φ over the model.

Aim: design a **program** which checks whether

$$\mathcal{M} \models \varphi.$$

That is, whether the model \mathcal{M} meets the specification φ .

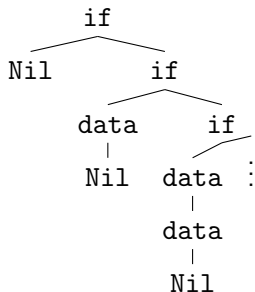
An example

```
    Main    = Listen Nil
Listen x   = if end_signal() then x
            else Listen received_data() :: x
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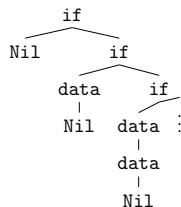
A **tree** model:



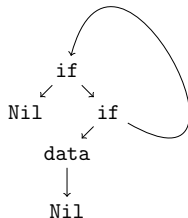
We abstracted **conditionals** and **datatypes**.

The approximation contains a non-terminating branch.

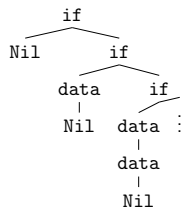
Finite representations of infinite trees



is not **regular**: it is not the unfolding of a **finite** graph as



Finite representations of infinite trees



but it is represented by a **higher-order recursion scheme** (HORS).

Higher-order recursion schemes

Some regularity for infinite trees

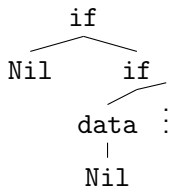
Higher-order recursion schemes

```
Main      = Listen Nil
Listen x   = if end_signal() then x
           else Listen received_data() :: x
```

is abstracted as

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

which represents the higher-order tree of actions



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

Rewriting starts from the **start symbol** S:

$$S \quad \rightarrow_{\mathcal{G}} \quad \begin{array}{c} L \\ | \\ \text{Nil} \end{array}$$

Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

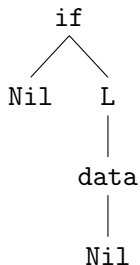
L
|
Nil

$\rightarrow_{\mathcal{G}}$

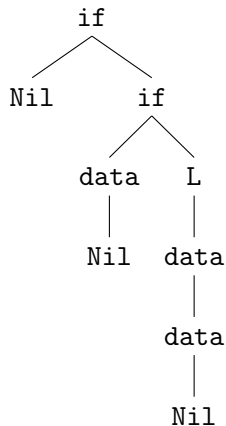
if
/ \
Nil L
|
data
|
Nil

Higher-order recursion schemes

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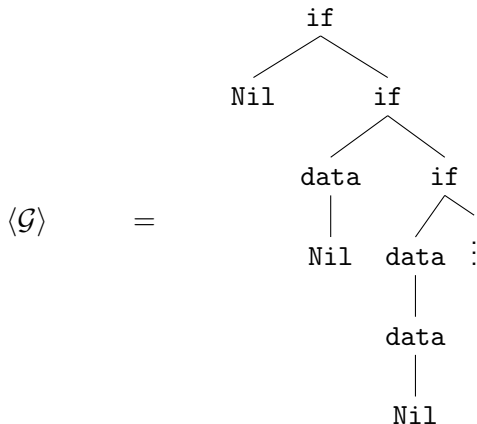


$\rightarrow_{\mathcal{G}}$



Higher-order recursion schemes

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Higher-order recursion schemes

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HORS can alternatively be seen as **simply-typed** λ -terms with
simply-typed recursion operators $Y_\sigma : (\sigma \rightarrow \sigma) \rightarrow \sigma$.

Higher-order recursion schemes

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Alternating parity tree automata

Checking specifications over trees

(see Chapter 2)

Monadic second order logic

MSO is a common logic in verification, allowing to express properties as:

« all executions halt »

« a given operation is executed infinitely often in some execution »

« every time data is added to a buffer, it is eventually processed »

Alternating parity tree automata

Checking whether a formula holds can be performed using an **automaton**.

For an MSO formula φ , there exists an equivalent APT \mathcal{A}_φ s.t.

$$\langle \mathcal{G} \rangle \models \varphi \quad \text{iff} \quad \mathcal{A}_\varphi \text{ has a run over } \langle \mathcal{G} \rangle.$$

APT = **alternating** tree automata (ATA) + **parity** condition.

Alternating tree automata

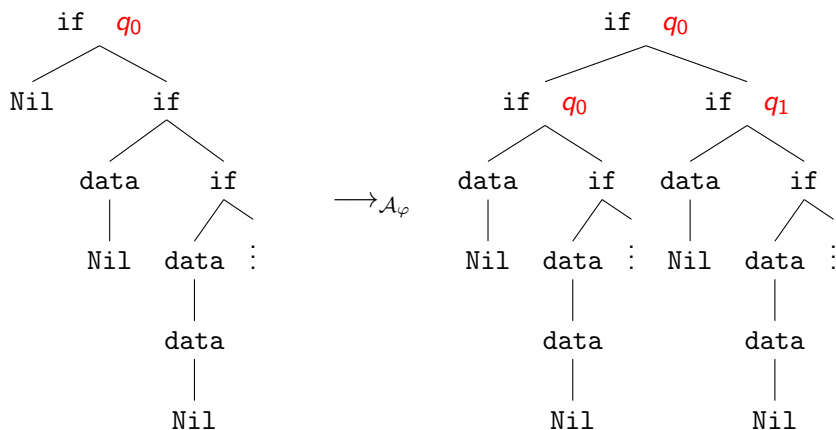
ATA: **non-deterministic** tree automata whose transitions may **duplicate** or **drop** a subtree.

Typically: $\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$.

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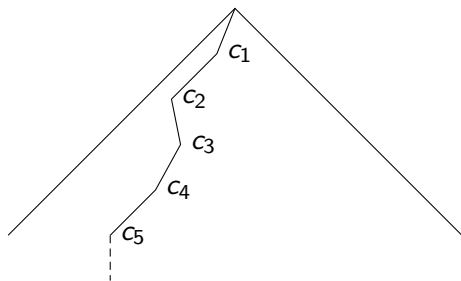


Alternating parity tree automata

Each state of an APT is attributed a **color**

$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.



Alternating parity tree automata

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An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.

A run-tree is **winning** iff all its infinite branches are.

For a MSO formula φ :

$$\mathcal{A}_\varphi \text{ has a } \mathbf{winning} \text{ run-tree over } \langle \mathcal{G} \rangle \quad \text{iff} \quad \langle \mathcal{G} \rangle \models \varphi.$$

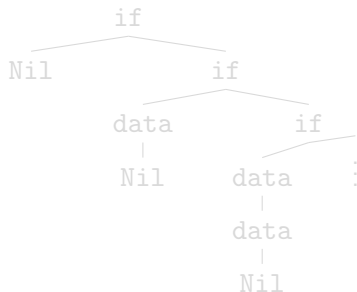
The higher-order model-checking problems

The (local) HOMC problem

Input: HORS \mathcal{G} , formula φ .

Output: true if and only if $\langle \mathcal{G} \rangle \models \varphi$.

Example: $\varphi = \ll \text{there is an infinite execution} \gg$



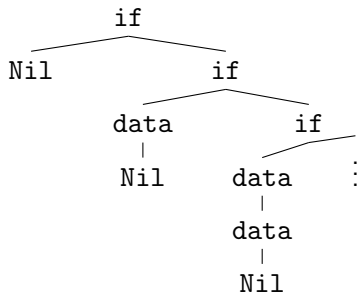
Output: **true**.

The (local) HOMC problem

Input: HORS \mathcal{G} , formula φ .

Output: true if and only if $\langle \mathcal{G} \rangle \models \varphi$.

Example: $\varphi = \llcorner \text{there is an infinite execution} \lrcorner$



Output: true.

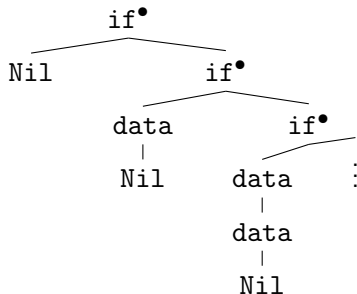
The global HOMC problem

Input: HORS \mathcal{G} , formula φ .

Output: a HORS \mathcal{G}^\bullet producing a **marking** of $\langle \mathcal{G} \rangle$.

Example: $\varphi = \ll \text{there is an infinite execution} \gg$

Output: \mathcal{G}^\bullet of value tree:



The selection problem

Input: HORS \mathcal{G} , APT \mathcal{A} , state $q \in Q$.

Output: false if there is no winning run of \mathcal{A} over $\langle \mathcal{G} \rangle$.
Else, a HORS \mathcal{G}^q producing a such a winning run.

Example: $\varphi = \llcorner \text{there is an infinite execution} \lrcorner$, q_0 corresponding to φ

Output: \mathcal{G}^{q_0} producing

```
ifq0  
|  
ifq0  
|  
ifq0  
|  
⋮
```

Purpose of my thesis

These three problems are **decidable**, with elaborate proofs (often) relying on **semantics**.

Our contribution: an excavation of the semantic roots of HOMC, at the light of **linear logic**, leading to refined and clarified proofs.

Recognition by homomorphism

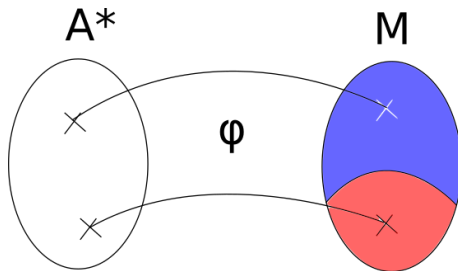
Where semantics comes into play

Automata and recognition

For the usual **finite** automata on **words**: given a **regular** language $L \subseteq A^*$,

there exists a finite **automaton** \mathcal{A} recognizing L

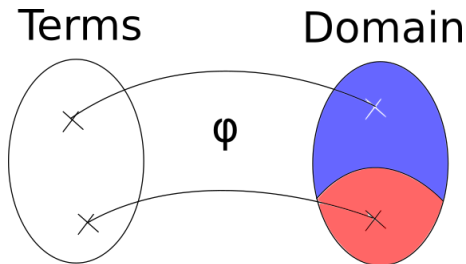
if and only if...



there exists a finite **monoid** M , a subset $K \subseteq M$
and a **homomorphism** $\varphi : A^* \rightarrow M$ such that $L = \varphi^{-1}(K)$.

Automata and recognition

The picture we want:



(after Aehlig 2006, Salvati 2009)

but with **recursion** and w.r.t. an APT.

Intersection types and alternation

A first connection with linear logic

Alternating tree automata and intersection types

A key remark (Kobayashi 2009):

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

can be seen as the intersection typing

$$\text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0$$

refining the simple typing

$$\text{if} : o \rightarrow o \rightarrow o$$

Alternating tree automata and intersection types

In a derivation typing the tree $\text{if } T_1 \ T_2$:

$$\text{App} \frac{\delta \frac{\frac{}{\emptyset \vdash \text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0} \quad \emptyset}{\emptyset \vdash \text{if } T_1 : (q_0 \wedge q_1) \rightarrow q_0} \quad \frac{\vdots}{\emptyset \vdash T_2 : q_0} \quad \frac{\vdots}{\emptyset \vdash T_2 : q_1}}{\emptyset \vdash \text{if } T_1 \ T_2 : q_0}}$$

Intersection types naturally lift to higher-order – and thus to \mathcal{G} , which **finitely** represents $\langle \mathcal{G} \rangle$.

Theorem (Kobayashi 2009)

$\vdash \mathcal{G} : q_0$ *iff* *the ATA \mathcal{A}_φ has a run-tree over $\langle \mathcal{G} \rangle$.*

A closer look at the Application rule

In the intersection type system:

$$\text{App} \quad \frac{\Delta \vdash t : (\theta_1 \wedge \dots \wedge \theta_n) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta, \Delta_1, \dots, \Delta_n \vdash t u : \theta}$$

This rule could be decomposed as:

$$\frac{\Delta \vdash t : (\bigwedge_{i=1}^n \theta_i) \rightarrow \theta' \quad \frac{\Delta_i \vdash u : \theta_i \quad \forall i \in \{1, \dots, n\}}{\Delta_1, \dots, \Delta_n \vdash u : \bigwedge_{i=1}^n \theta_i}}{\Delta, \Delta_1, \dots, \Delta_n \vdash t u : \theta'} \quad \text{Right } \wedge$$

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Linear decomposition of the intuitionistic arrow:

$$A \Rightarrow B = !A \multimap B$$

Two steps: **duplication / erasure**, then **linear use**.

Right \wedge corresponds to the **Promotion** rule of indexed linear logic.
(see G.-Melliès, ITRS 2014)

Intersection types and semantics of linear logic

$$A \Rightarrow B = !A \multimap B$$

Two interpretations of the exponential modality:

Qualitative models
(Scott semantics)

$$!A = \mathcal{P}_{fin}(A)$$

$$\llbracket o \Rightarrow o \rrbracket = \mathcal{P}_{fin}(Q) \times Q$$

$$\{q_0, q_0, q_1\} = \{q_0, q_1\}$$

Order closure

Quantitative models
(Relational semantics)

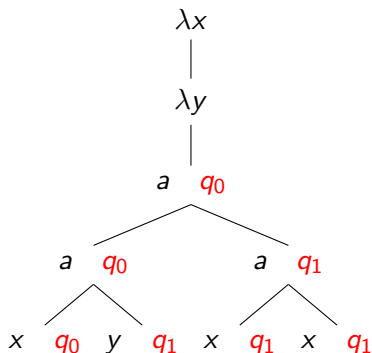
$$!A = \mathcal{M}_{fin}(A)$$

$$\llbracket o \Rightarrow o \rrbracket = \mathcal{M}_{fin}(Q) \times Q$$

$$[q_0, q_0, q_1] \neq [q_0, q_1]$$

Unbounded multiplicities

An example of interpretation



In *Rel*, one denotation:

$$([q_0, q_1, q_1], [q_1], q_0)$$

In *ScottL*, a **set** containing the principal type

$$(\{q_0, q_1\}, \{q_1\}, q_0)$$

but also

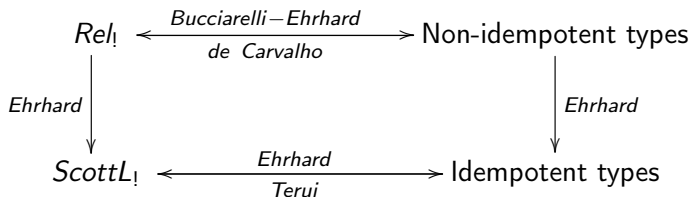
$$(\{q_0, q_1, q_2\}, \{q_1\}, q_0)$$

and

$$(\{q_0, q_1\}, \{q_0, q_1\}, q_0)$$

and ...

Intersection types and semantics of linear logic



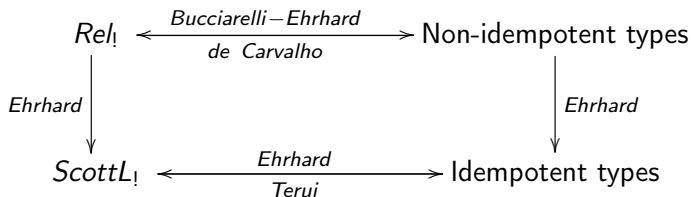
(Bucciarelli-Ehrhard 2001, de Carvalho 2009, Ehrhard 2012, Terui 2012)

Fundamental idea:

$$\llbracket t \rrbracket \cong \{ \theta \mid \emptyset \vdash t : \theta \}$$

for a closed term.

Intersection types and semantics of linear logic



Let t be a term normalizing to a tree $\langle t \rangle$ and \mathcal{A} be an alternating automaton.

$$\mathcal{A} \text{ accepts } \langle t \rangle \text{ from } q \Leftrightarrow q \in \llbracket t \rrbracket \Leftrightarrow \emptyset \vdash t : q :: o$$

(see Chapter 5)

Extension with recursion and parity condition?

Adding parity conditions to the type system

Alternating parity tree automata

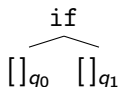
We add coloring annotations to intersection types:

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

now corresponds to

$$\text{if} : \emptyset \rightarrow (\Box_{\Omega(q_0)} q_0 \wedge \Box_{\Omega(q_1)} q_1) \rightarrow q_0$$

Idea: `if` is a run-tree with two holes:

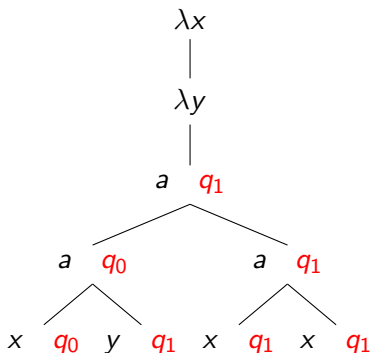


A new **neutral** (least) **color**: ϵ .

We refine the approach of Kobayashi and Ong in a **modal** way (see Chapter 6).

An example of colored intersection type

Set $\Omega(q_0) = 0$ and $\Omega(q_1) = 1$.



has now type

$$\boxed{0} q_0 \wedge \boxed{1} q_1 \rightarrow \boxed{1} q_1 \rightarrow q_1$$

Note the color 0 on q_0 ...

A type-system for verification (Grellois-Melliès 2014)

$$\text{Axiom} \quad \frac{}{x : \square_{\epsilon} \theta_i \vdash x : \theta_i}$$

$$\delta \quad \frac{\{(i, q_{ij}) \mid 1 \leq i \leq n, 1 \leq j \leq k_i\} \text{ satisfies } \delta_A(q, a)}{\emptyset \vdash a : \bigwedge_{j=1}^{k_1} \square_{\Omega(q_{1j})} q_{1j} \rightarrow \dots \rightarrow \bigwedge_{j=1}^{k_n} \square_{\Omega(q_{nj})} q_{nj} \rightarrow q}$$

$$\text{App} \quad \frac{\Delta \vdash t : (\square_{m_1} \theta_1 \wedge \dots \wedge \square_{m_k} \theta_k) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta + \square_{m_1} \Delta_1 + \dots + \square_{m_k} \Delta_k \vdash t u : \theta}$$

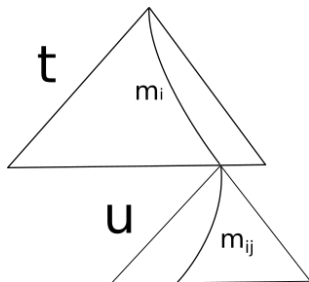
$$\lambda \quad \frac{\Delta, x : \bigwedge_{i \in I} \square_{m_i} \theta_i \vdash t : \theta}{\Delta \vdash \lambda x. t : (\bigwedge_{i \in I} \square_{m_i} \theta_i) \rightarrow \theta}$$

$$\text{fix} \quad \frac{\Gamma \vdash \mathcal{R}(F) : \theta}{F : \square_{\epsilon} \theta \vdash F : \theta}$$

A type-system for verification

A **colored** Application rule:

$$\text{App} \quad \frac{\Delta \vdash t : (\square_{m_1} \theta_1 \wedge \dots \wedge \square_{m_k} \theta_k) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta + \square_{m_1} \Delta_1 + \dots + \square_{m_k} \Delta_k \vdash t u : \theta}$$



A type-system for verification

A **colored** Application rule:

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inducing a **winning** condition on infinite proofs: the node

$$\Delta_i \vdash u : \theta_i$$

has color m_i , others have color ϵ , and we use the parity condition.

A type-system for verification

We now capture all MSO (see Chapter 6-8):

Theorem (G.-Melliès 2014, from Kobayashi-Ong 2009)

$S : q_0 \vdash S : q_0$ admits a winning typing derivation iff the alternating *parity* automaton \mathcal{A} has a winning run-tree over $\langle \mathcal{G} \rangle$.

We obtain *decidability* by considering *idempotent* types.

Our reformulation

- shows the *modal* nature of \square (in the sense of S4),
- *internalizes* the parity condition,
- paves the way for *semantic constructions*.

Colored models of linear logic

A closer look at the Application rule

$$\frac{\Delta \vdash t : (\Box_{m_1} \theta_1 \wedge \dots \wedge \Box_{m_k} \theta_k) \rightarrow \theta \quad \Delta_i \vdash u : \theta_i}{\Delta + \Box_{m_1} \Delta_1 + \dots + \Box_{m_k} \Delta_k \vdash tu : \theta}$$

could be decomposed as:

$$\frac{\Delta \vdash t : \left(\bigwedge_{i=1}^k \Box_{m_i} \theta_i \right) \rightarrow \theta \quad \frac{\frac{\Delta_1 \vdash u : \theta_1}{\Box_{m_1} \Delta_1 \vdash u : \Box_{m_1} \theta_1} \quad \dots \quad \frac{\Delta_k \vdash u : \theta_k}{\Box_{m_k} \Delta_k \vdash u : \Box_{m_k} \theta_k}}{\Box_{m_1} \Delta_1, \dots, \Box_{m_k} \Delta_k \vdash u : \bigwedge_{i=1}^k \Box_{m_i} \theta_i}}{\Delta, \Box_{m_1} \Delta_1, \dots, \Box_{m_k} \Delta_k \vdash tu : \theta} \quad \begin{array}{l} \text{Right } \Box \\ \text{Right } \wedge \end{array}$$

Right \Box looks like a promotion. In linear logic:

$$A \Rightarrow B = !\Box A \multimap B$$

We show that the modality \Box **distributes** over the exponential in the semantics.

Colored semantics

We extend:

- *Rel* with **countable** multiplicities, **coloring** and an **inductive-coinductive** fixpoint (Chapter 9)
- *ScottL* with **coloring** and an **inductive-coinductive** fixpoint (Chapter 10).

Methodology: think in the relational semantics, and adapt to the Scott semantics using Ehrhard's 2012 result:

the **finitary** model *ScottL* is the extensional collapse of *Rel*.

Infinitary relational semantics

Extension of Rel with infinite multiplicities:

$$\downarrow A = \mathcal{M}_{count}(A)$$

and coloring modality (parametric comonad)

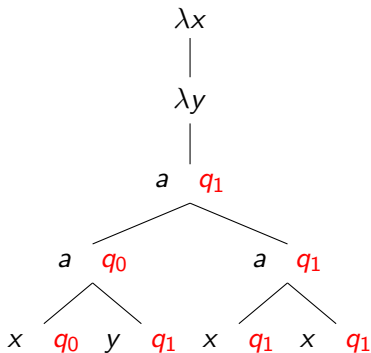
$$\square A = Col \times A$$

Composite comonad: $\downarrow \square = \downarrow \square$ is an **exponential**.

Induces a **colored** CCC Rel_{\downarrow} (\rightarrow model of the λ -calculus).

An example of interpretation

Set $\Omega(q_i) = i$.



has denotation

$$([(0, q_0), (1, q_1), (1, q_1)], [(1, q_1)], q_1)$$

(corresponding to the type $\square_0 q_0 \wedge \square_1 q_1 \rightarrow \square_1 q_1 \rightarrow q_1$)

Model-checking and infinitary semantics

Inductive-coinductive fixpoint operator: composes denotations w.r.t. the parity condition.

Theorem

An APT \mathcal{A} has a winning run from q_0 over $\langle \mathcal{G} \rangle$ if and only if

$$q_0 \in \llbracket \lambda(\mathcal{G}) \rrbracket_{\mathcal{A}}$$

where $\lambda(\mathcal{G})$ is a λY -term corresponding to \mathcal{G} .

Conjecture

An APT \mathcal{A} has a winning run from q_0 over $\langle \mathcal{G} \rangle$ if and only if

$$q_0 \in \llbracket \lambda(\mathcal{G})^{\Sigma} \rrbracket \circ \llbracket \delta^{\dagger} \rrbracket$$

where $\lambda(\mathcal{G})^{\Sigma}$ is a **Church encoding** of a λY -term corresponding to \mathcal{G} .

Finitary semantics

In ScottL, we define \square , λ and \mathbf{Y} similarly (using downward-closures).
 $ScottL_{\downarrow}$ is a model of the $\lambda\mathbf{Y}$ -calculus.

Theorem

An APT \mathcal{A} has a winning run from q_0 over $\langle \mathcal{G} \rangle$ if and only if

$$q_0 \in \llbracket \lambda(\mathcal{G}) \rrbracket.$$

Corollary

The local higher-order model-checking problem is decidable (and is n -EXPTIME complete).

Theorem

The selection problem is decidable.

Perspectives

- A purely **coinductive** proof of the soundness-and-completeness theorem
- Accommodating the modal approach to **other classes of automata**
- Understanding the infinitary semantics
- **Logical aspects**: colored tensorial logic, fixpoints. . .
- **Game semantics** interpretations?
- Is the complexity related to **light linear logics**?
- **Extensional collapse** between the two colored models?