

Semantics of linear logic and higher-order model-checking

Charles Grellois Paul-André Melliès

IRIF — Université Paris 7
FOCUS Team – INRIA & University of Bologna

University of Bologna
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Model-checking higher-order programs

A well-known approach in verification: **model-checking**.

- Construct a **model** \mathcal{M} of a program
- Specify a **property** φ in an appropriate **logic**
- **Interaction**: the result is whether

$$\mathcal{M} \models \varphi$$

Typically: translate φ to an **equivalent automaton** running over \mathcal{M} :

$$\varphi \mapsto \mathcal{A}_\varphi$$

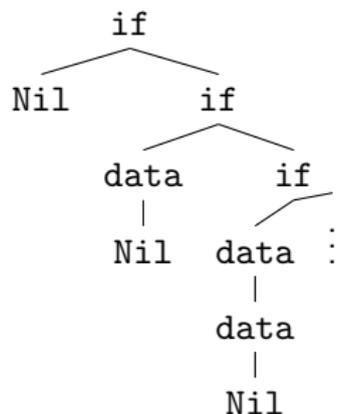
Model-checking higher-order programs

For higher-order programs with recursion, \mathcal{M} is a **higher-order tree**.

Example:

```
Main      = Listen Nil
Listen x   = if end then x else Listen (data x)
```

modelled as



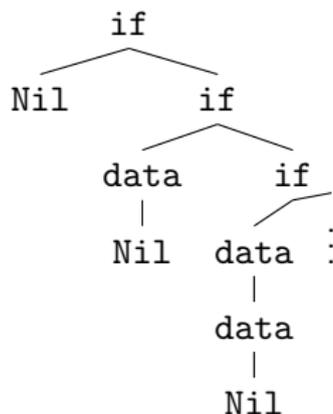
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How to represent this tree finitely?

Model-checking higher-order programs

For higher-order programs with recursion, \mathcal{M} is a **higher-order tree**
over which we run

an **alternating parity tree automaton** (APT) \mathcal{A}_φ

corresponding to a

monadic second-order logic (MSO) formula φ .

(**safety**, **liveness** properties, etc)

Can we **decide** whether a higher-order tree satisfies a MSO formula?

Automata theory, typing, and recognition by homomorphism

A very naive model-checking problem

A simpler problem first: execution traces as finite words, properties as finite automata.

A word of actions :

$$open \cdot (read \cdot write)^2 \cdot close$$

A property to check: is every *read* immediately followed by a *write* ?

→ automaton with two states: $Q = \{q_0, q_{read}\}$.

q_0 is both initial and final.

A type-theoretic intuition

$$\delta(q_0, \text{read}) = q_{\text{read}}$$

corresponds to the typing

$$\text{read} : q_{\text{read}} \rightarrow q_0$$

refining the simple type

$$o \rightarrow o$$

Type of a word: a state from which it is accepted.

A type-theoretic intuition: a run of the automaton

$$\frac{\vdash \textit{open} : q_0 \rightarrow q_0 \quad \vdash (\textit{read} \cdot \textit{write})^2 \cdot \textit{close} : q_0}{\vdash \textit{open} \cdot (\textit{read} \cdot \textit{write})^2 \cdot \textit{close} : q_0}$$

A type-theoretic intuition: a run of the automaton

$$\frac{\frac{\frac{\vdash \text{read} : q_{\text{read}} \rightarrow q_0}{\vdash \text{read} : q_{\text{read}} \rightarrow q_0} \quad \frac{\vdash \text{write} : q_0 \rightarrow q_{\text{read}} \quad \vdash \text{read} \cdot \text{write} \cdot \text{close} : q_0}{\vdash \text{write} \cdot \text{read} \cdot \text{write} \cdot \text{close} : q_{\text{read}}}}{\vdash (\text{read} \cdot \text{write})^2 \cdot \text{close} : q_0}}{\vdots}$$

and so on.

Typing naturally extends to **terms**.

Subject reduction/expansion allow some **static analysis**.

Let's do the same for recursion schemes – which compute trees.

Automata and recognition

Given a language $L \subseteq A^*$,

there exists a finite **automaton** \mathcal{A} recognizing L

if and only if

there exists a finite **monoid** M , a subset $K \subseteq M$
and a **homomorphism** $\phi : A^* \rightarrow M$ such that $L = \phi^{-1}(K)$.

Roughly speaking: there exists a **finite algebraic structure** in which the language is **interpreted**.

Extension to **terms** of this recognition by morphism, using **domains** (Salvati 2009).

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Higher-order recursion schemes

Some regularity for infinite trees

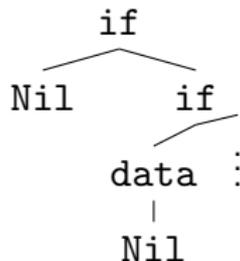
Higher-order recursion schemes

```
Main      = Listen Nil
Listen x   = if end then x else Listen (data x)
```

is abstracted as

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

which produces (how ?) the higher-order tree of actions



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = & L \text{ Nil} \\ L x & = & \text{if } x (L (\text{data } x)) \end{cases}$$

Rewriting starts from the **start symbol** S:

$$S \quad \rightarrow_{\mathcal{G}} \quad \begin{array}{c} L \\ | \\ \text{Nil} \end{array}$$

Higher-order recursion schemes

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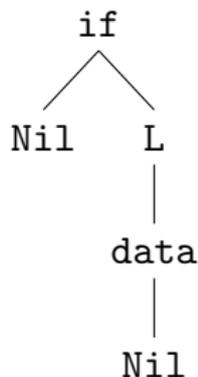
L
|
Nil

$\rightarrow_{\mathcal{G}}$

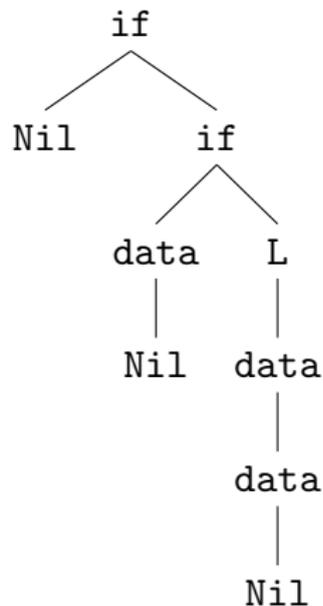
if
/ \
Nil L
|
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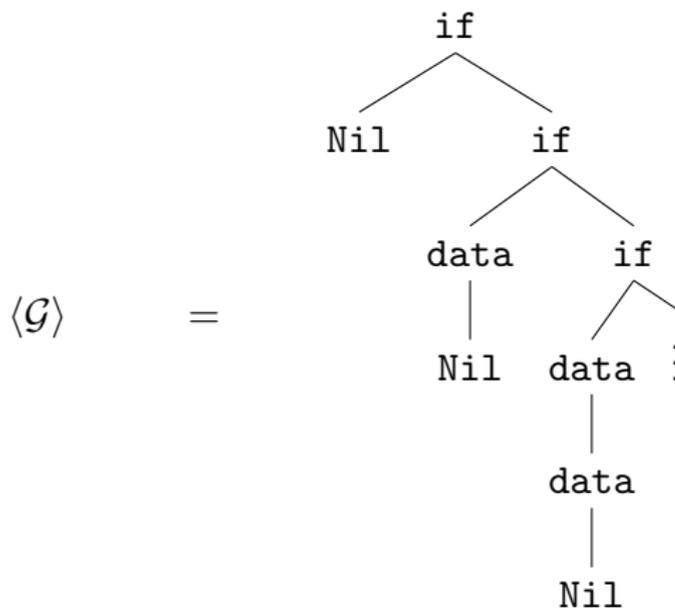


$\rightarrow_{\mathcal{G}}$



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“Everything” is **simply-typed**, and

*well-typed programs can't go **too** wrong:*

we can **detect productivity**, and **enforce it** (replace divergence by outputting a distinguished symbol Ω in one step).

Higher-order recursion schemes

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HORS can alternatively be seen as **simply-typed** λ -terms with

simply-typed recursion operators $Y_\sigma : (\sigma \rightarrow \sigma) \rightarrow \sigma$.

Alternating parity tree automata

Alternating parity tree automata

For a MSO formula φ ,

$$\langle \mathcal{G} \rangle \models \varphi$$

iff an equivalent APT \mathcal{A}_φ has a run over $\langle \mathcal{G} \rangle$.

APT = **alternating** tree automata (ATA) + **parity** condition.

Alternating tree automata

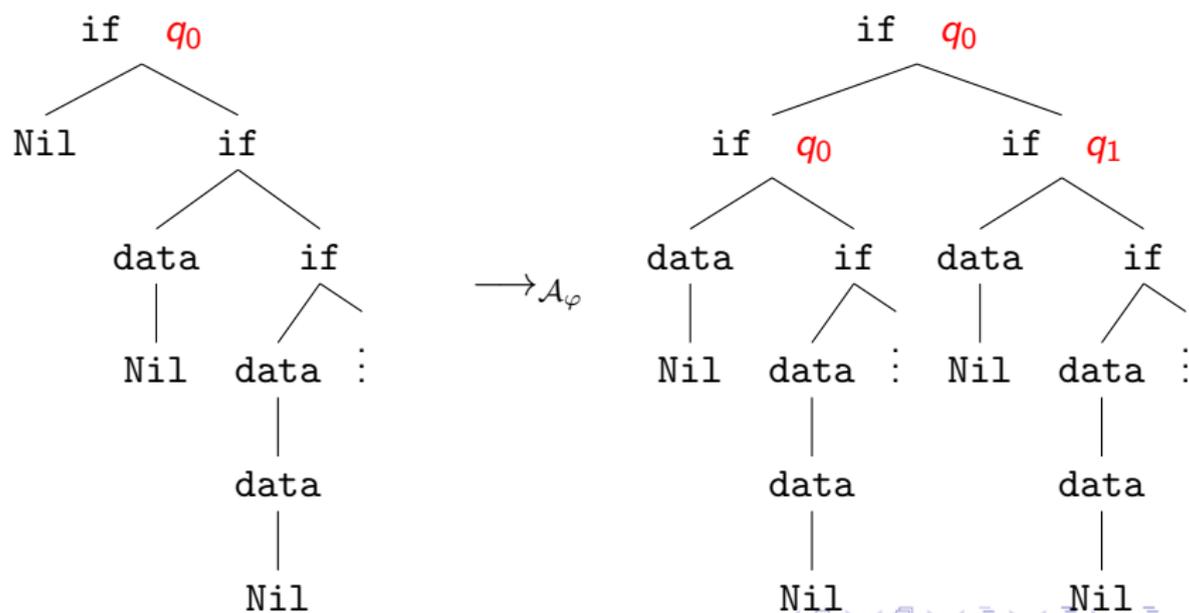
ATA: **non-deterministic** tree automata whose transitions may **duplicate** or **drop** a subtree.

Typically: $\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$.

Alternating tree automata

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Alternating **parity** tree automata

MSO discriminates **inductive** from **coinductive** behaviour.

This allows to express properties as

“a given operation is executed infinitely often in some execution”

or

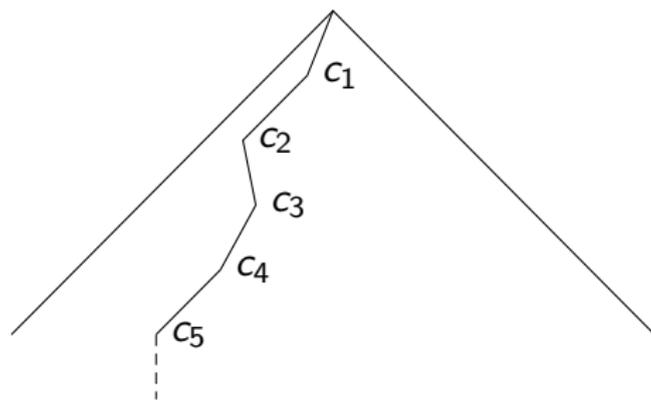
“after a read operation, a write eventually occurs”.

Alternating parity tree automata

Each state of an APT is attributed a **color**

$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.



Alternating parity tree automata

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$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.

A run-tree is **winning** iff all its infinite branches are.

For a MSO formula φ :

\mathcal{A}_φ has a **winning** run-tree over $\langle \mathcal{G} \rangle$ iff $\langle \mathcal{G} \rangle \models \varphi$.

Intersection types and alternation

Alternating tree automata and intersection types

A key remark (Kobayashi 2009):

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

can be seen as the intersection typing

$$\text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0$$

refining the simple typing

$$\text{if} : o \rightarrow o \rightarrow o$$

(this talk is **NOT** about filter models!)

Alternating tree automata and intersection types

In a derivation typing $\text{if } T_1 \ T_2 :$

$$\text{App} \frac{\delta \frac{\frac{}{\emptyset \vdash \text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0} \quad \emptyset}{\emptyset \vdash \text{if } T_1 : (q_0 \wedge q_1) \rightarrow q_0}}{\Gamma_{21}, \Gamma_{22} \vdash \text{if } T_1 \ T_2 : q_0}}{\Gamma_{21} \vdash T_1 : q_0 \quad \Gamma_{22} \vdash T_2 : q_1}}$$

Intersection types naturally lift to higher-order – and thus to \mathcal{G} , which **finitely** represents $\langle \mathcal{G} \rangle$.

Theorem (Kobayashi)

$S : q_0 \vdash S : q_0$ *iff* *the ATA \mathcal{A}_φ has a run-tree over $\langle \mathcal{G} \rangle$.*

A type-system for verification: without parity conditions

$$\text{Axiom} \quad \frac{}{x : \bigwedge_{\{i\}} \theta_i :: \kappa \vdash x : \theta_i :: \kappa}$$

$$\delta \quad \frac{\{(i, q_{ij}) \mid 1 \leq i \leq n, 1 \leq j \leq k_i\} \text{ satisfies } \delta_A(q, a)}{\emptyset \vdash a : \bigwedge_{j=1}^{k_1} q_{1j} \rightarrow \dots \rightarrow \bigwedge_{j=1}^{k_n} q_{nj} \rightarrow q :: o \rightarrow \dots \rightarrow o}$$

$$\text{App} \quad \frac{\Delta \vdash t : (\theta_1 \wedge \dots \wedge \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta, \Delta_1, \dots, \Delta_k \vdash tu : \theta :: \kappa'}$$

$$\lambda \quad \frac{\Delta, x : \bigwedge_{i \in I} \theta_i :: \kappa \vdash t : \theta :: \kappa'}{\Delta \vdash \lambda x. t : (\bigwedge_{i \in I} \theta_i) \rightarrow \theta :: \kappa \rightarrow \kappa'}$$

$$\text{fix} \quad \frac{\Gamma \vdash \mathcal{R}(F) : \theta :: \kappa}{F : \theta :: \kappa \vdash F : \theta :: \kappa}$$

A closer look at the Application rule

$$\text{App} \quad \frac{\Delta \vdash t : (\theta_1 \wedge \dots \wedge \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta, \Delta_1, \dots, \Delta_k \vdash t u : \theta :: \kappa'}$$

Towards sequent calculus:

$$\frac{\Delta \vdash t : (\bigwedge_{i=1}^n \theta_i) \rightarrow \theta' \quad \frac{\Delta_i \vdash u : \theta_i \quad \forall i \in \{1, \dots, n\}}{\Delta_1, \dots, \Delta_n \vdash u : \bigwedge_{i=1}^n \theta_i}}{\Delta, \Delta_1, \dots, \Delta_n \vdash t u : \theta'} \quad \text{Right } \wedge$$

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Linear decomposition of the intuitionistic arrow:

$$A \Rightarrow B = !A \multimap B$$

Two steps: **duplication** / **erasure**, then **linear use**.

Right \wedge corresponds to the **Promotion** rule of indexed linear logic.

Intersection types and semantics of linear logic

$$A \Rightarrow B = !A \multimap B$$

Two interpretations of the exponential modality:

Qualitative models
(Scott semantics)

$$!A = \mathcal{P}_{fin}(A)$$

$$\llbracket o \Rightarrow o \rrbracket = \mathcal{P}_{fin}(Q) \times Q$$

$$\{q_0, q_0, q_1\} = \{q_0, q_1\}$$

Order closure

Quantitative models
(Relational semantics)

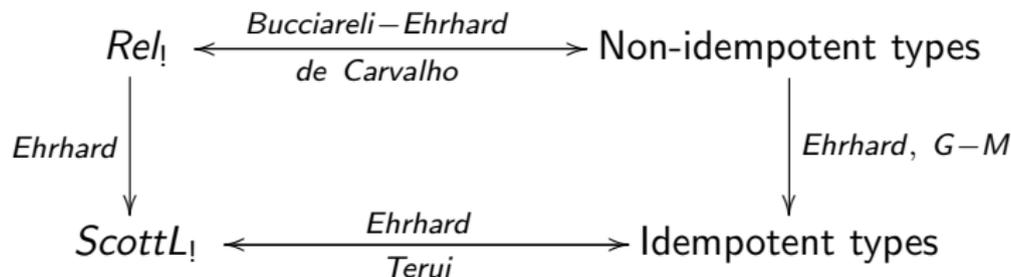
$$!A = \mathcal{M}_{fin}(A)$$

$$\llbracket o \Rightarrow o \rrbracket = \mathcal{M}_{fin}(Q) \times Q$$

$$[q_0, q_0, q_1] \neq [q_0, q_1]$$

Unbounded multiplicities

Intersection types and semantics of linear logic

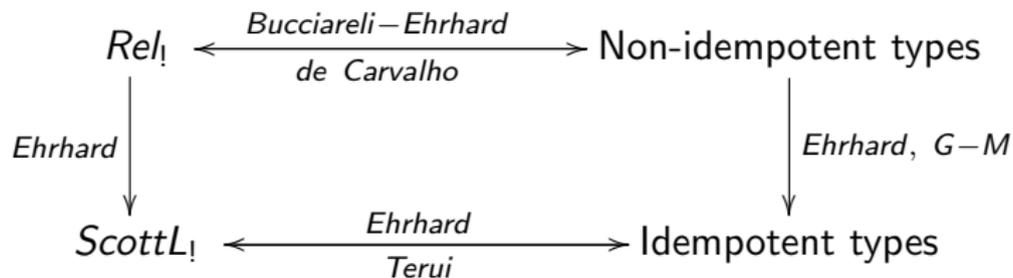


Fundamental idea:

$$\llbracket t \rrbracket \cong \{ \theta \mid \emptyset \vdash t : \theta \}$$

and similarly for open terms.

Intersection types and semantics of linear logic



Let t be a term normalizing to a tree $\langle t \rangle$ and \mathcal{A} be an alternating automaton.

$$\mathcal{A} \text{ accepts } \langle t \rangle \text{ from } q \Leftrightarrow q \in \llbracket t \rrbracket \Leftrightarrow \emptyset \vdash t : q :: o$$

Extension with recursion and parity condition?

Adding parity conditions to the type system

Alternating parity tree automata

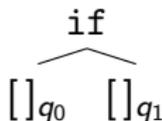
We add coloring annotations to intersection types:

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

now corresponds to

$$\text{if} : \emptyset \rightarrow (\square_{\Omega(q_0)} q_0 \wedge \square_{\Omega(q_1)} q_1) \rightarrow q_0$$

Idea: `if` is a run-tree with two holes:



A new **neutral color**: ϵ for an empty term $[]_q$. Goal: subject reduction/expansion.

A type-system for verification

$$\text{App} \quad \frac{\Delta \vdash t : (\Box_{c_1} \theta_1 \wedge \dots \wedge \Box_{c_k} \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta + \Box_{c_1} \Delta_1 + \dots + \Box_{c_k} \Delta_k \vdash tu : \theta :: \kappa'}$$

Subject reduction: the contraction of a redex

$$\begin{array}{c}
 x : \Box_{\epsilon} \theta_1 \vdash x : \theta_1 \quad x : \Box_{\epsilon} \theta_2 \vdash x : \theta_2 \\
 \begin{array}{c} \diagdown \quad \diagup \\ \text{c}_1 \quad \text{c}_2 \\ \pi_0 \end{array} \\
 \hline
 \Delta, x : \Box_{c_1} \theta_1 \wedge \dots \wedge \Box_{c_k} \theta_k \vdash t : \theta \\
 \hline
 \Delta \vdash \lambda x. t : (\Box_{c_1} \theta_1 \wedge \dots \wedge \Box_{c_k} \theta_k) \rightarrow \theta
 \end{array}
 \quad
 \begin{array}{c}
 y : \Box_{\epsilon} \sigma_i \vdash y : \sigma_i \\
 \begin{array}{c} \diagdown \quad \diagup \\ \pi_i \\ \text{c}'_i \end{array} \\
 \hline
 \Delta_i \vdash u : \theta_i \\
 \hline
 \Delta + \Box_{c_1} \Delta_1 + \dots + \Box_{c_k} \Delta_k \vdash (\lambda x. t) u : \theta
 \end{array}$$

A type-system for verification

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gives a proof of the same sequent:

$$\frac{\begin{array}{c} y : \Box_{\epsilon} \sigma_1 \vdash y : \sigma_1 \quad y : \Box_{\epsilon} \sigma_2 \vdash y : \sigma_2 \\ \pi_1 \quad c'_1 \quad \pi_2 \\ \pi_0 \quad c_1 \quad c_2 \end{array}}{\Delta + \Box_{c_1} \Delta_1 + \dots + \Box_{c_k} \Delta_k \vdash t[x \leftarrow u] : \theta}$$

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A type-system for verification

We **rephrase the parity condition to typing trees**, and now capture all MSO:

Theorem (G.-Melliès 2014)

$S : q_0 \vdash S : q_0$ admits a winning typing derivation iff the alternating **parity** automaton \mathcal{A} has a winning run-tree over $\langle \mathcal{G} \rangle$.

We obtain **decidability** by collapsing to **idempotent** types.

Non-idempotency is very helpful for proofs, but leads to infinitary constructions.

Colored models of linear logic

A closer look at the Application rule

$$\frac{\Delta \vdash t : (\Box_{m_1} \theta_1 \wedge \dots \wedge \Box_{m_k} \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta + \Box_{m_1} \Delta_1 + \dots + \Box_{m_k} \Delta_k \vdash tu : \theta :: \kappa'}$$

Towards sequent calculus:

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Right \Box looks like a promotion. In linear logic:

$$A \Rightarrow B = !\Box A \multimap B$$

Our reformulation of the Kobayashi-Ong type system shows that \Box is a **modality** which **distributes** with the exponential in the semantics.

Colored semantics

We extend:

- *Rel* with **countable** multiplicities, **coloring** and an **inductive-coinductive** fixpoint
- *ScottL* with **coloring** and an **inductive-coinductive** fixpoint.

Methodology: think in the relational semantics, and adapt to the Scott semantics using Ehrhard's 2012 result:

the **finitary** model *ScottL* is the extensional collapse of *Rel*.

Model-checking and finitary semantics

Let \mathcal{G} be a HORS representing the tree $\langle \mathcal{G} \rangle$ and \mathcal{A} be an alternating parity automaton.

Conjecture in infinitary *Rel*, but theorem in colored *ScottL*:

$$\mathcal{A} \text{ accepts } \langle \mathcal{G} \rangle \text{ from } q \Leftrightarrow q \in \llbracket t \rrbracket$$

A similar theorem holds for a companion intersection type system to colored ScottL. Since the semantics are finitary:

Corollary

The higher-order model-checking problem is decidable.

Conclusion

- Sort of **static analysis** of **infinitary properties**.
- We lift to higher-order the behavior of APT.
- Coloring is a **modality**, stable by reduction in some sense, and can therefore be added to models and type systems.
- In idempotent type systems / finitary semantics, we obtain **decidability** of higher-order model-checking.

Thank you for your attention!

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